

Layer Name: Military De Facto Marine Protected Areas - (DAR)
File Name: Military_De_Facto_MPAs_DAR
Layer Type: Polygon
Status: Will be updated as needed by DAR
Geog. Extent: Main Hawaiian Islands
Projection: Universal Trans Mercator, Zone 4 (Meters) / NAD 83 HARN
Abstract: Military De Facto Marine Protected Areas (MPAs) in the Main Hawaiian Islands as of June, 2016.

De Facto Marine Protected Areas are delineated areas of the marine environment where human access is restricted or where specific activities or uses are regulated for reasons other than conservation or natural or cultural resource management,. The Military De Facto MPAs in this layer were extracted from the NOAA De Facto MPA database by DAR staff and / or DAR contractors.

This data is intended for informational purposes and not for legal or navigational use. Data represent best efforts to ensure accuracy but data are as is with no expressed warranty of any kind.

Source: The Military De Facto MPAs in this layer were extracted from the NOAA De Facto MPA database by DAR staff and / or DAR contractors:
<https://marineprotectedareas.noaa.gov/dataanalysis/defacto/>

For more information about this dataset, please contact the [Division of Aquatic Resources](#).

Attributes:

Polygons:

Site_Name:	Full name of site
Site_Label:	Abbreviated name of site
Mgmt_Agen:	Managing Agency, e.g., US Navy, US DOD, etc.
Zone:	Type of Zone, e.g., Danger Zone, Prohibited Zone, etc.
Type:	Type of Marine Protected Area (all coded as "De Facto MPA")
URL:	Link to the regulation establishing the De Facto MPA
Legislation:	Title of the regulations establishing the De Facto MPA
Full_NoTak:	Whether the site is a full no-take area (e.g., Yes, No or For Boat)
MarineArea:	Area of polygon in square kilometers

Contact: Statewide GIS Program, Office of Planning, State of Hawaii
PO Box 2359, Honolulu, HI 96804; (808) 587-2846
Email: gis@hawaii.gov

Division of Aquatic Resources, Department of Land & Natural Resources, State of Hawaii
Phone: (808) 587-0100
Email: DLNR.aquatics@hawaii.gov